

Terms and Conditions

Version 2.0 (Updated 01.07.2020)

Section 1- Payment

1.1- A non-refundable payment for the full value of the order is required to be cleared in our bank account to secure the booking, and due prior to work on the project commencing, unless otherwise agreed in writing by EpicTech Media.

1.2- The final invoice for the order will be submitted upon delivery of the goods and/ or services, or 30 days after the project commences, whichever is sooner.

1.3- All invoices are issued on 14 day payment terms, unless otherwise agreed with the client in writing.

1.4- By commencing a project with EpicTech Media, or paying a deposit invoice, you are agreeing to these terms and conditions.

Section 2- Fees

2.1- All travel in excess of 15 miles from our Kempston office at MK42 7TN, will be charged at £0.45 per mile.

2.2- Any additional overtime on the project will be charged at the standard hourly rate of £70 per hour, unless otherwise agreed with the client in writing.

2.3- For any equipment which is lost, damaged or stolen whilst in the care of a client or their associates, the cost of purchasing a replacement will be charged to the client.

Section 3- Usage

3.1- EpicTech Media maintain full copyright ownership of any content created or captured.

3.2- Upon full payment of the project being received, EpicTech Media will grant a non-transferable license to use the deliverable(s) commercially, including in paid-for online advertising.

3.3- Any content contributed by third parties to the project (such as, but not limited to: music, voiceovers, graphic assets) will remain under the licensing terms as dictated by the provider. A copy of these licenses is available upon request.

3.4- The client accepts that the content produced for the project, such as, but not limited to: video footage or sound effects, may not be used for any purposes other than those stated within this document, without prior written approval from EpicTech Media.

3.5- The client accepts responsibility for ensuring the deliverable(s) meets the legal criteria for distribution on any platform the deliverable(s) are published on.

3.6- The client accepts responsibility for ensuring they (and EpicTech Media) have the relevant permission to use all content within the final deliverable(s).

Section 4- Delivery

4.1- The client accepts that the delivery of the project is subject to the dependencies stated within this document being met and provided for. EpicTech Media cannot be held liable should the client not provide/ meet the required dependencies. In the event of non delivery due to dependencies not being met, the full balance of the project will still be payable.

4.2- Where applicable, we will keep the finalised full quality versions of the deliverable(s) archived for 3 years after the project completion date. During this time and in the event you lose all your copies of the finalised deliverable(s), we can unarchive the full quality versions for a fee of £70 per hour spent unarchiving. Beyond the 3-year period we cannot guarantee continued availability of the archived material or assets.

4.3- We will keep raw assets archived for 1 year after the project completion date, during this time these assets can be unarchived for a fee of £70 per hour spent unarchiving.

4.4- We cannot accept liability should we be unable to retrieve archived data.

4.5- In the event of cancellation by EpicTech Media, or in the unlikely event of total equipment failure, liability shall be limited to a full refund of any fees paid.